

# Multi-level modeling of economic innovation dynamics and its implications for analyzing emission impacts

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*Presentation at the ECF-workshop „System dynamic models of coupled natural social systems“*

# Outline

- I. Introduction
- II. Modeling innovation dynamics
- III. Linking innovation dynamics and growth
- IV. Driving forces and dynamics of environmental impacts
- V. Assessing political measures
- VI. Conclusions

# I. Introduction

## ● Subject matter

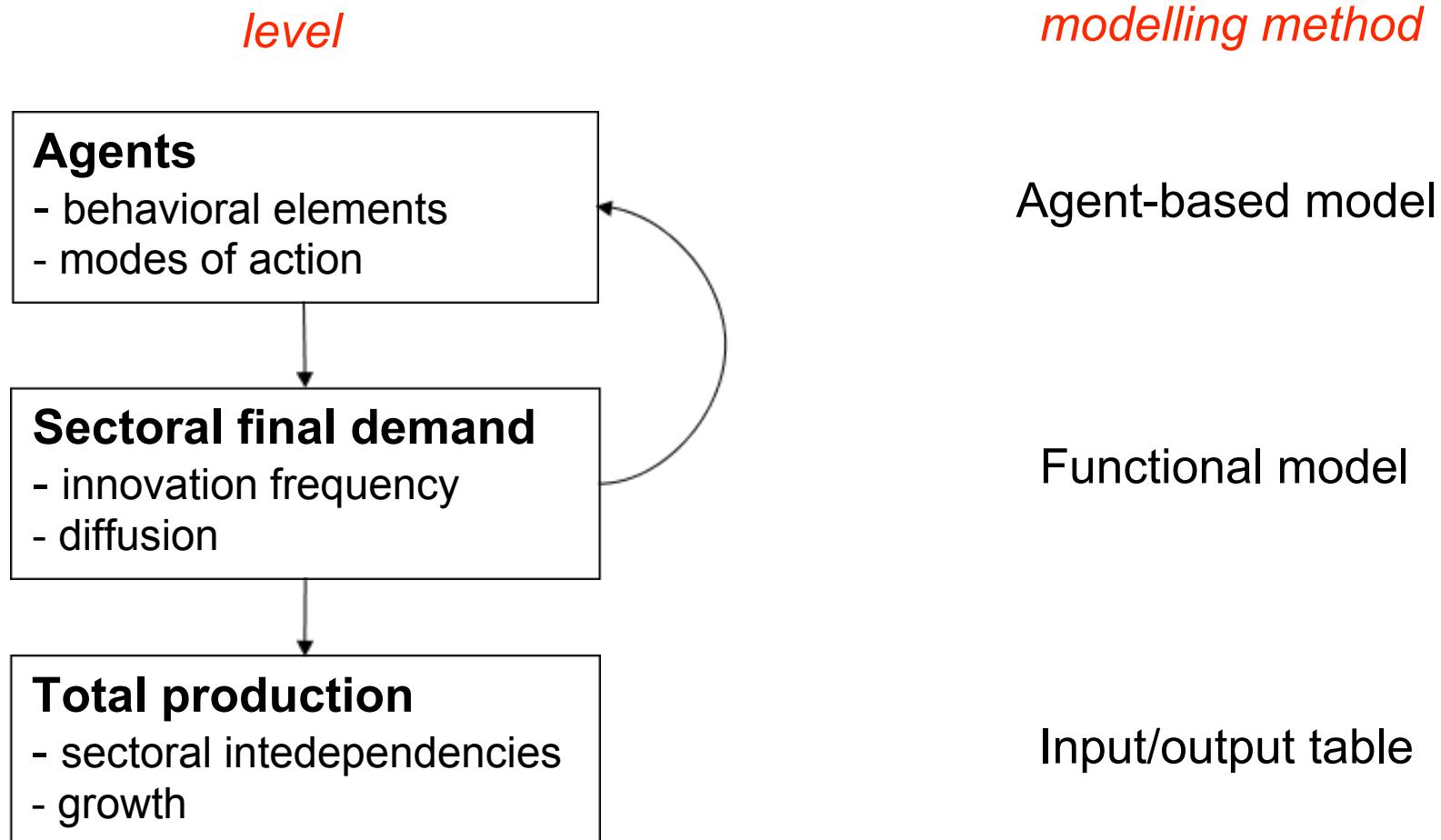
- Referring to growth (and stagnation) of economic aggregates as a background for ecological impacts
- Problem of endogenous explanation for growth dynamics
  - lack of microfoundation
  - non-linear interaction effects
- Identifying the driving forces: competition and innovation
  - microfoundation: behavioural trigger conditions for innovations
  - interactions: diffusion dynamics and sectoral interdependencies
- Relating ecological impact dynamics and innovation dynamics
- Constraints:
  - only supply side specified; simplified demand effects
  - only one exemplary emission

## ● Methodology

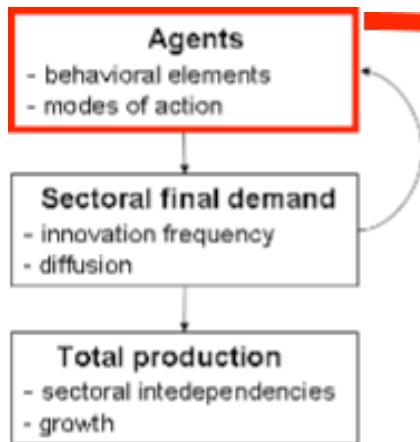
- Economy as a ‘Complex Adaptive System’ (CAS)
  - multi-scale property
  - emergent features
  - adaptation of agents
- Multi-scale property
  - economic aggregates (on the national level)
  - sectoral interdependencies
  - intrasectoral interaction
- Emergent features
  - diffusion of innovation
  - growth and the corresponding volume of emissions
- Adaptation of agents
  - no uniform optimization behavior: ‘bounded rationality’
  - autonomy and heterogeneity
  - selecting different modes of interaction

## II. Modelling innovation dynamics

- A multi-level approach is suggested
  - level 1: triggering conditions for innovation activities for autonomous agents
  - level 2: diffusion dynamics and market interaction in sectors
  - level 3: interdependencies between sectors and aggregation

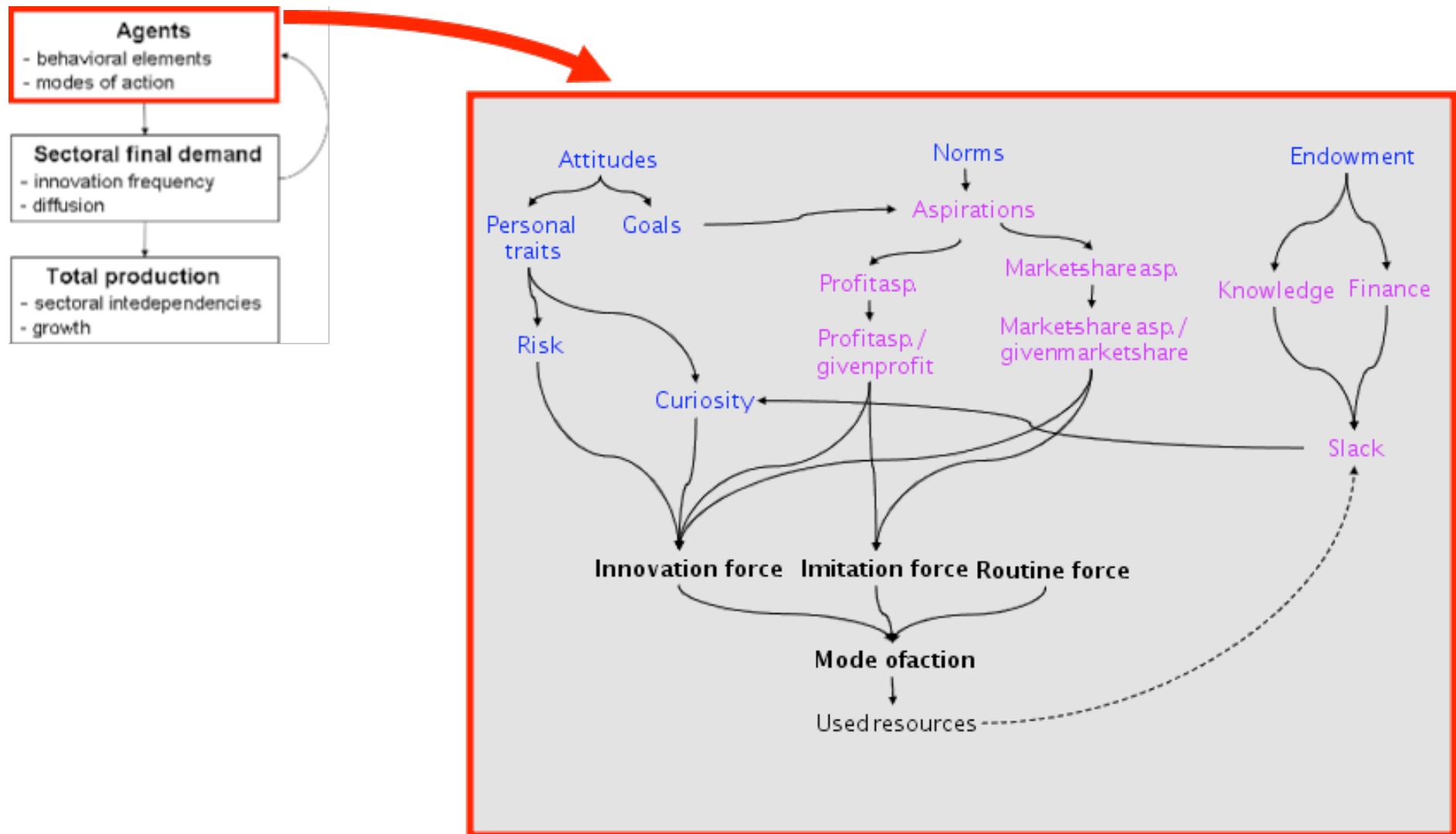


## ● Level 1: Modelling the behavioural trigger conditions for novelty creating activities

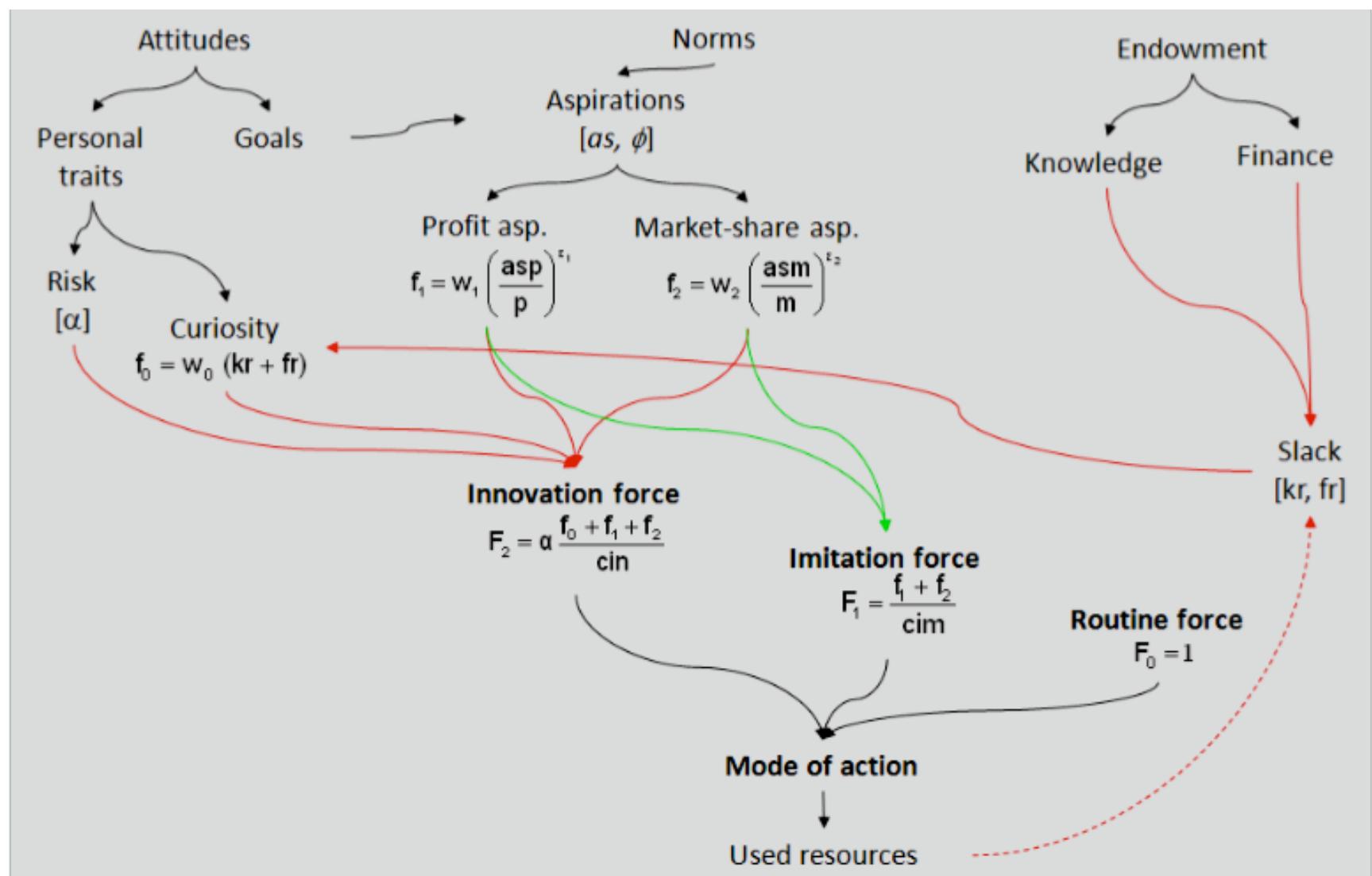


- Question to answer: Under what conditions and how do agents create novelties?
- Unsufficiency of functional and personal attempts to answer this question
- Need for behavioural foundation: role of attitudes, norms and endowment
- Ability to act is given in terms of different modes of action (routine, imitation and innovation)

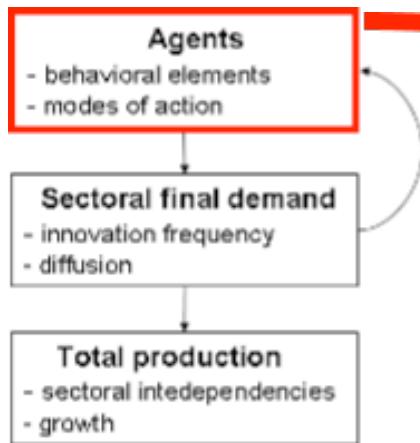
- Level 1: Modelling the behavioural trigger conditions for novelty creating activities/cont.



# Formal specification: behavioural dynamics

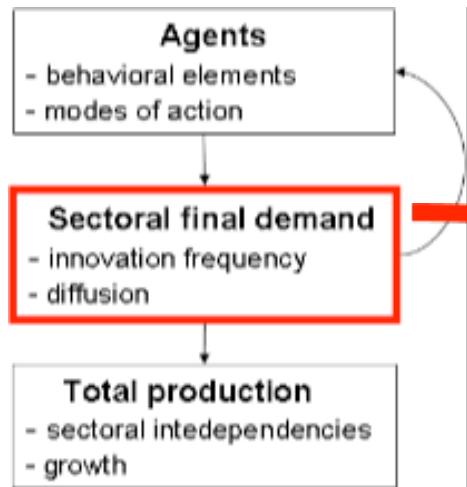


- Level 1: Modelling the behavioural trigger conditions for novelty creating activities



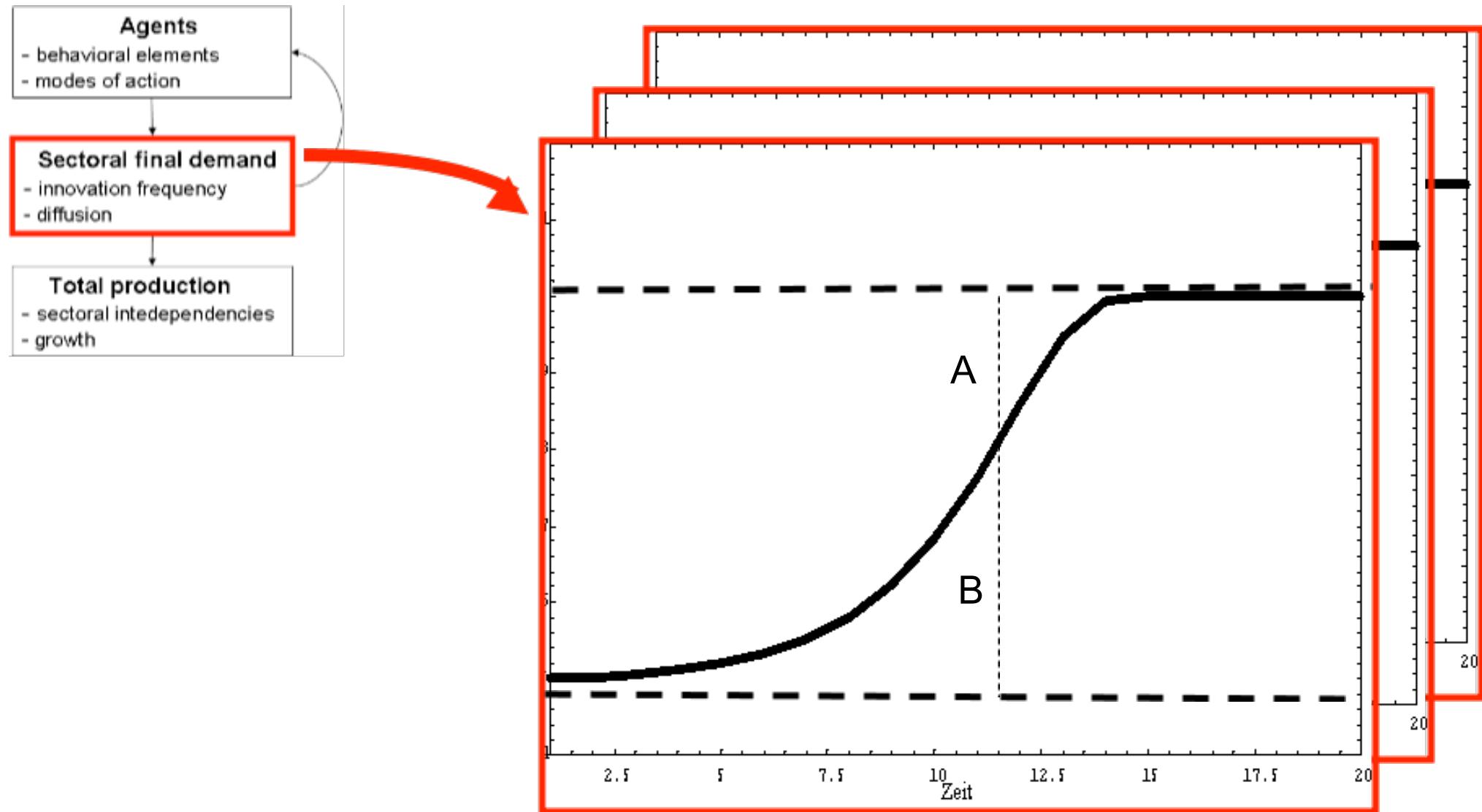
- What happens if the innovation mode is selected?
  - \* individual innovation lottery
  - \* cooperative innovation lottery
- What happens if the imitation mode is selected?
  - \* limited observability of other agents
  - \* imitation lottery
- What happens if the routine mode is selected?
  - \* same procedure as before

## ● Level 2: Modelling the sectoral diffusion dynamics



- Referring to stylized facts of diffusion analysis
- Assuming a 'critical mass'
- Assuming a S-shaped diffusion of new products
- Variable speed of diffusion
- Depending on its frequency successful novelty creation has
  - (i) a growth effect for sectoral final demand

- Level 2: Modelling the sectoral diffusion dynamics /cont.



## Logistic diffusion dynamics for product specific demand

- demand potential:  $y_{po}$
- critical mass  $y_{ts}$

$$y(t+1) = y(t) + \sqrt{\frac{(y(t) - y_{ts})(y_{po} - y(t))}{y_{po} - y_{ts}}}, \text{ if } y(t) \geq y_{ts}$$

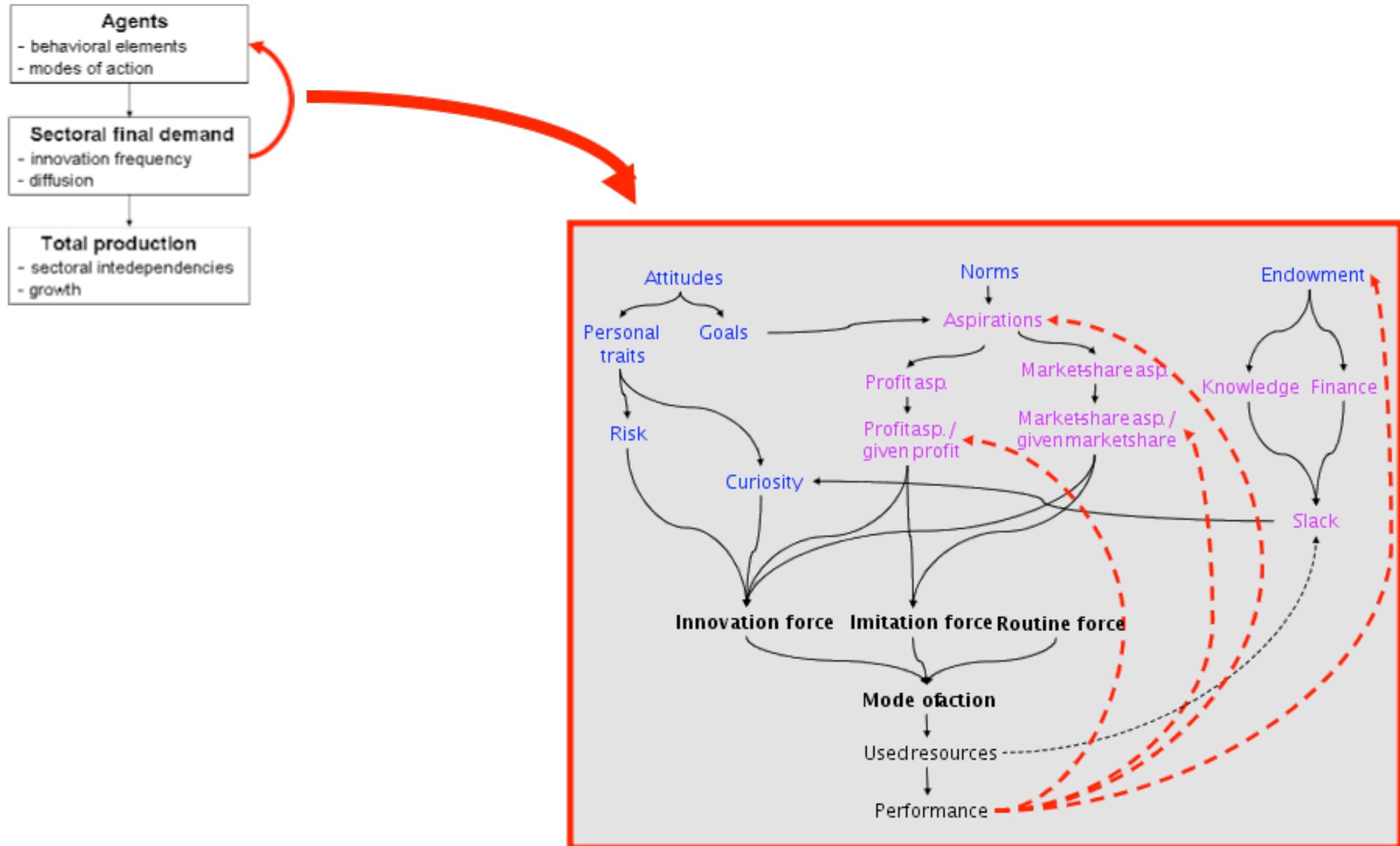
$$y(t+1) = y(t) + \sqrt{\frac{y(t)(y(t) - y_{ts})}{y_{ts}}}, \text{ if } y(t) < y_{ts}$$

Growth effect:  $w(t+1) = \sum_{k=1}^r (y_k(t+1) - y_k(t))$

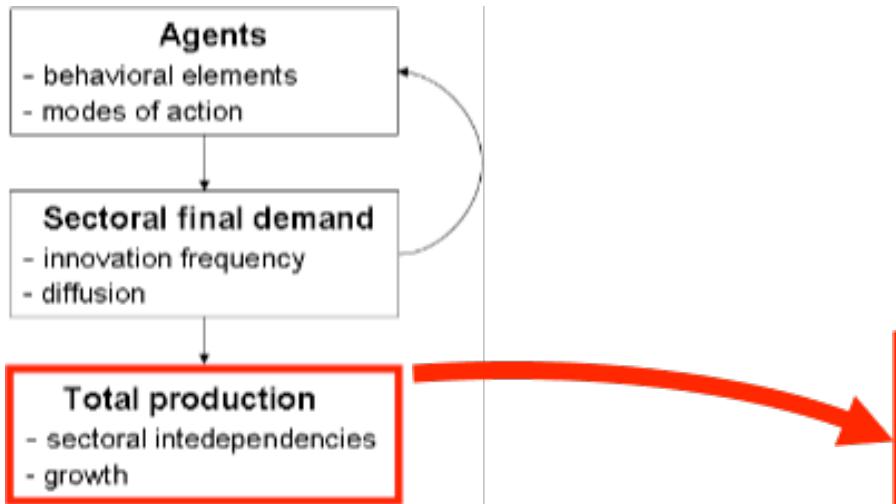
Substitution effect:  $0 \leq su \leq 1$

Growth rate for sectoral net production:  $\frac{Y(t+1) - Y(t)}{Y(t)} = \frac{(1-su)w(t+1)}{Y(t)}$

# Feedbacks from the sectoral level (level 2) to the agent level (level 1)

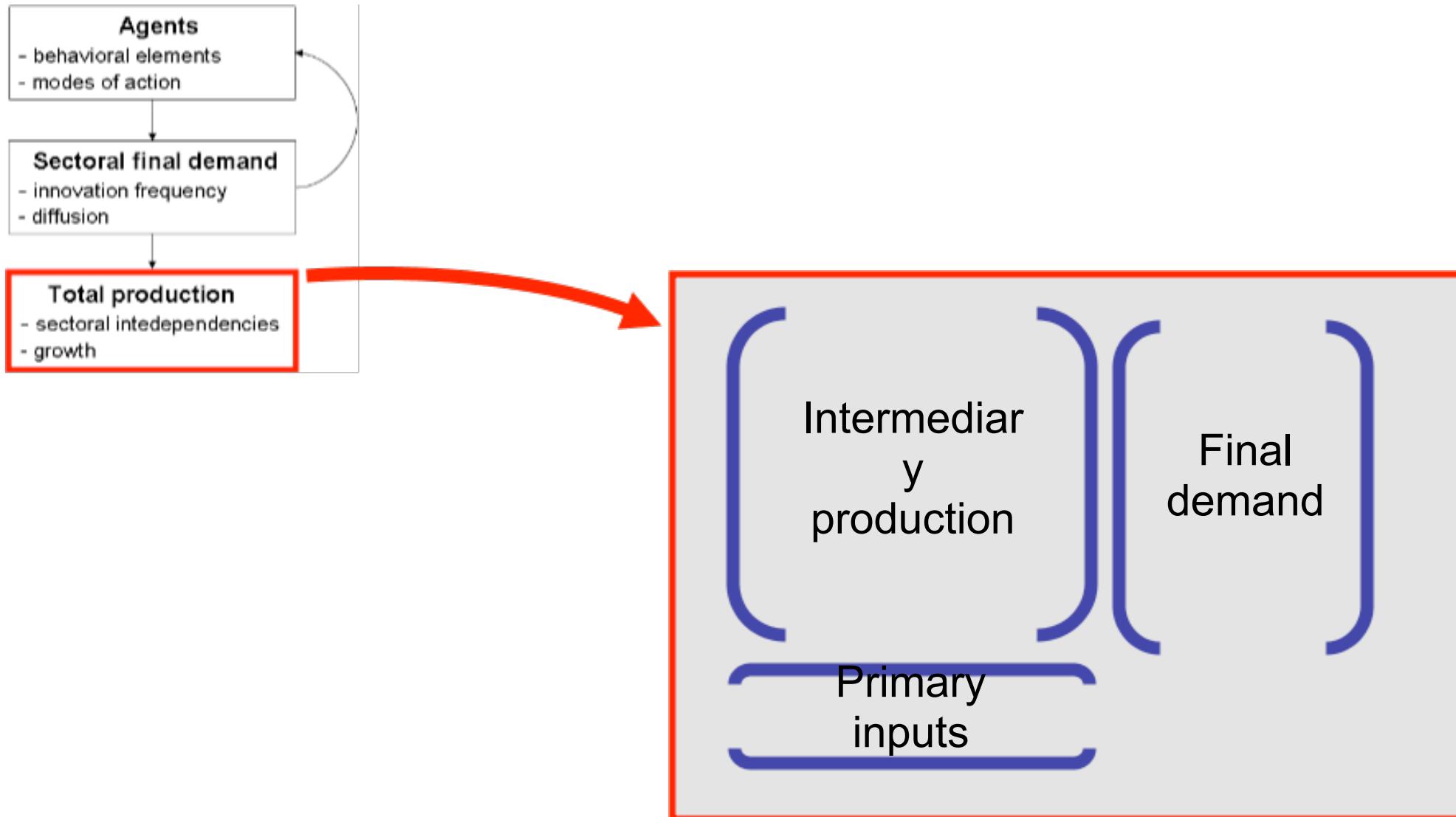


## ● Level 3: Modelling the intersectoral dynamics and gross production



- Using input/output tables (IOT) as an accounting scheme
  - (i) aggregation problem
  - (ii) static nature
- Mapping innovation into IOT
  - (i) Assuming fixed production coefficients
  - (ii) Sectoral final demand dynamics is the driver for the intersectoral dynamics

- Level 3: Modelling the intersectoral dynamics and gross production/cont.



## Formal specification: intersectoral dynamics

Vector of sectoral net production :  $\mathbf{Y}(t) = \{Y_i(t)\}$

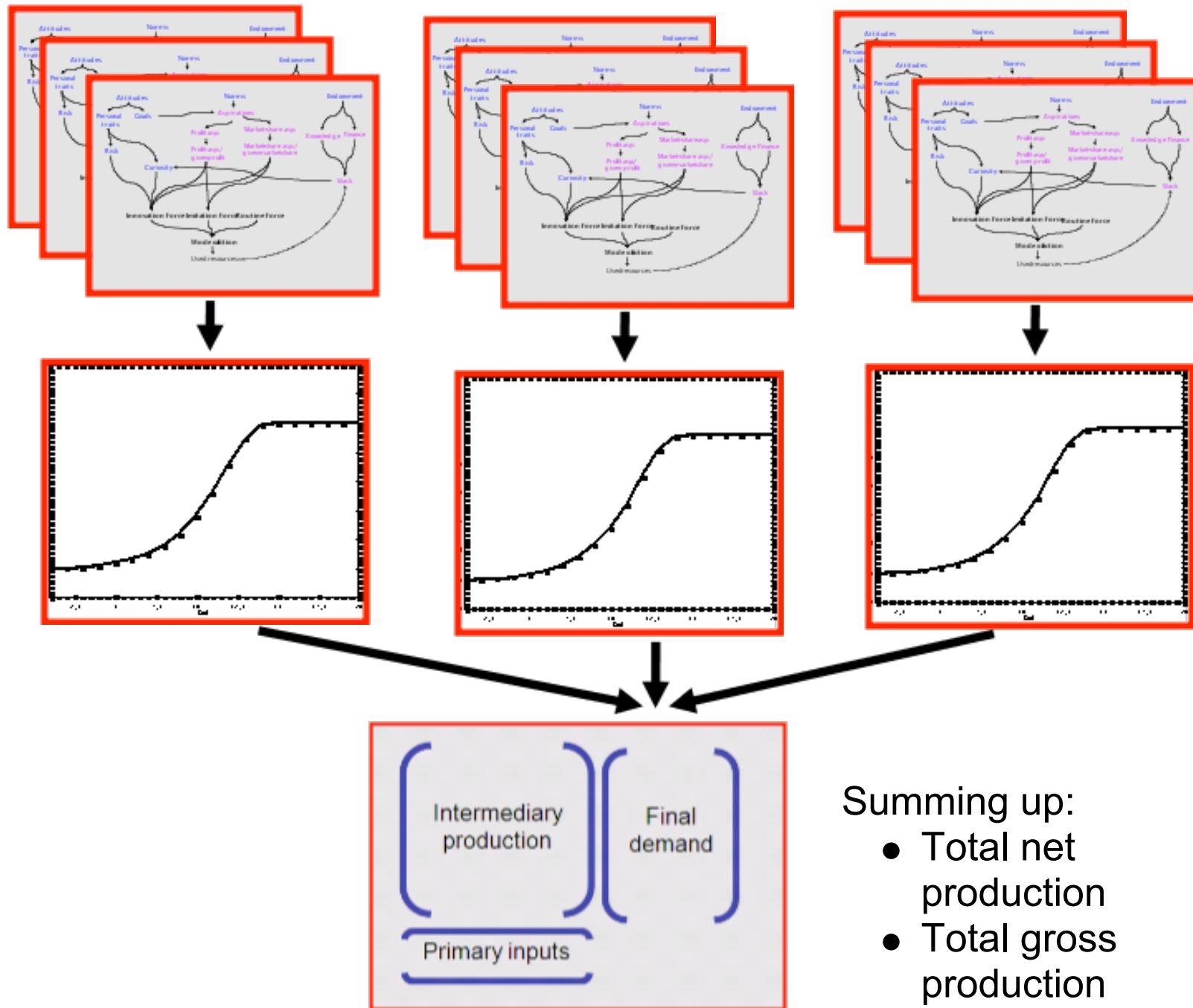
Matrix of ‘technical’ production coefficients:  $\mathbf{A}(t) = \{a_{ij}(t)\}$

Vector of sectoral gross production:  $\mathbf{X}(t) = (\mathbf{I} - \mathbf{A}(t)^{-1})\mathbf{Y}(t)$

Aggregated net production:  $\bar{Y}(t) = \sum_{i=1}^n Y_i(t)$

Aggregated gross production:  $\bar{X}(t) = \sum_{i=1}^n X_i(t)$ .

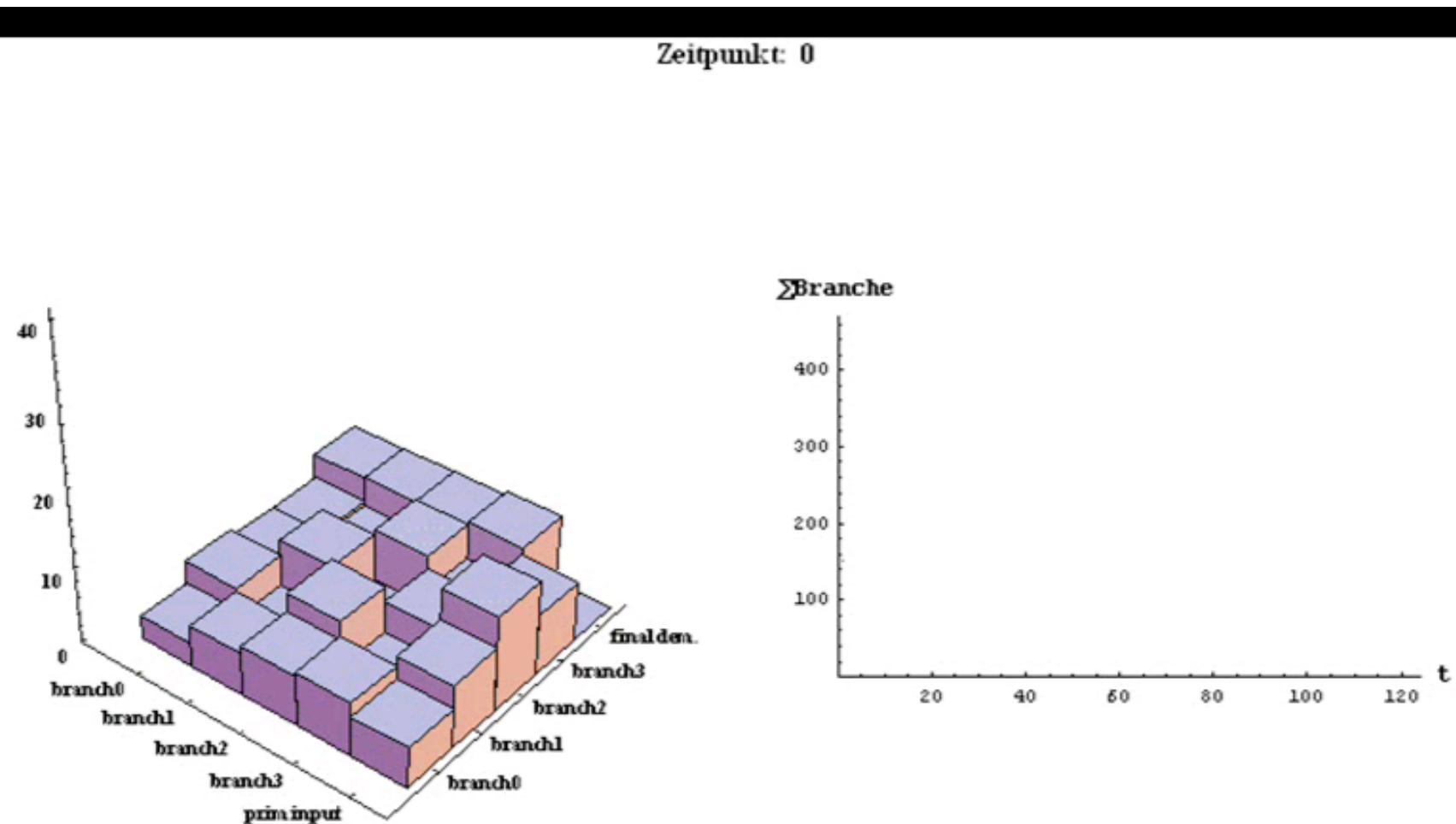
# IV. Linking innovation dynamics and growth



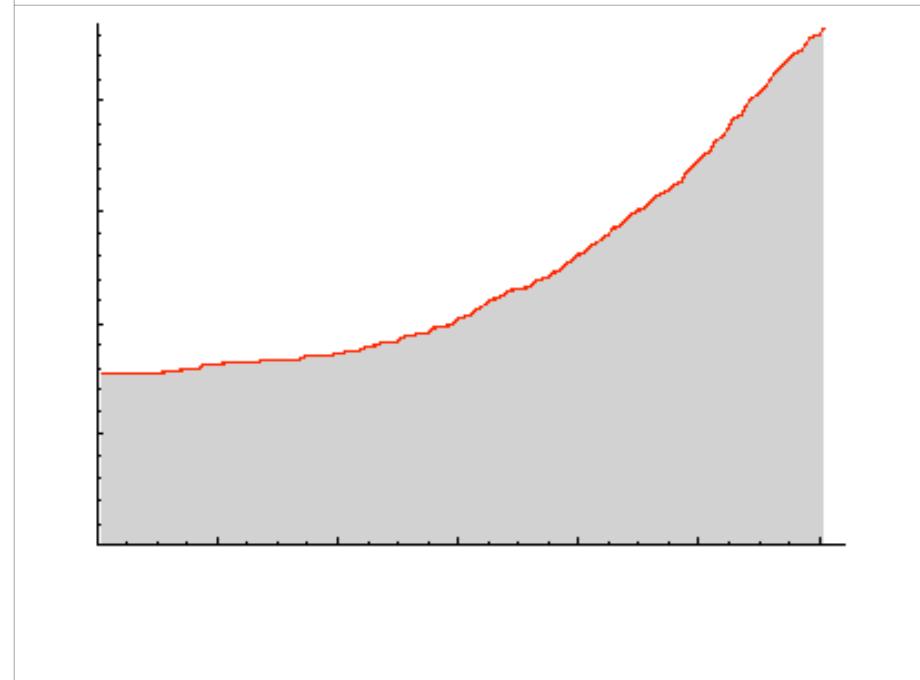
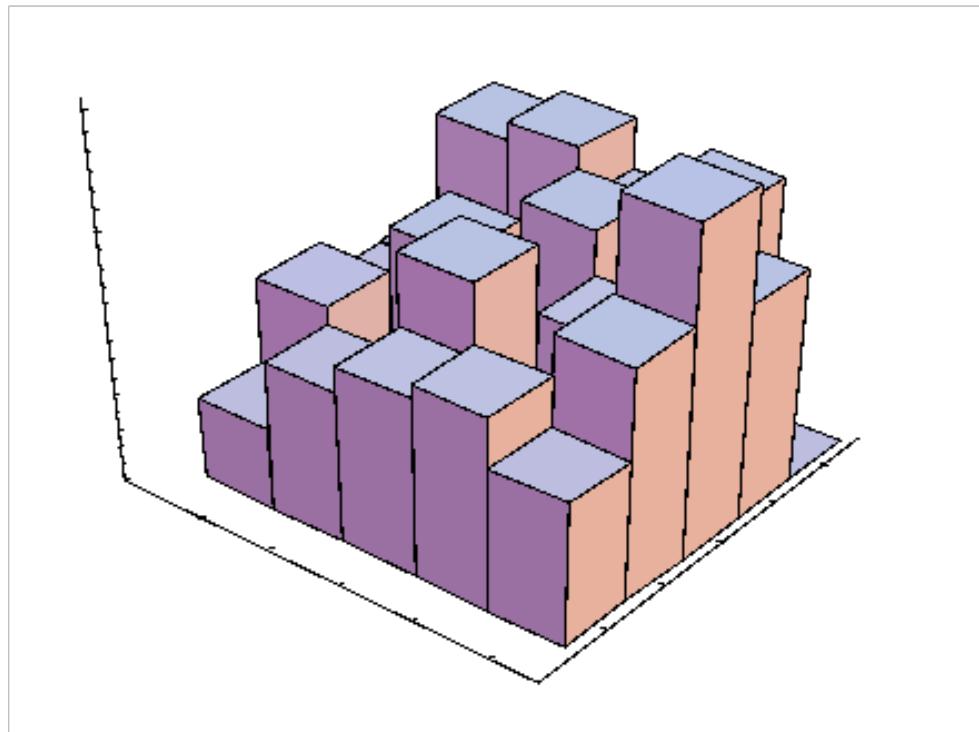
Summing up:

- Total net production
- Total gross production

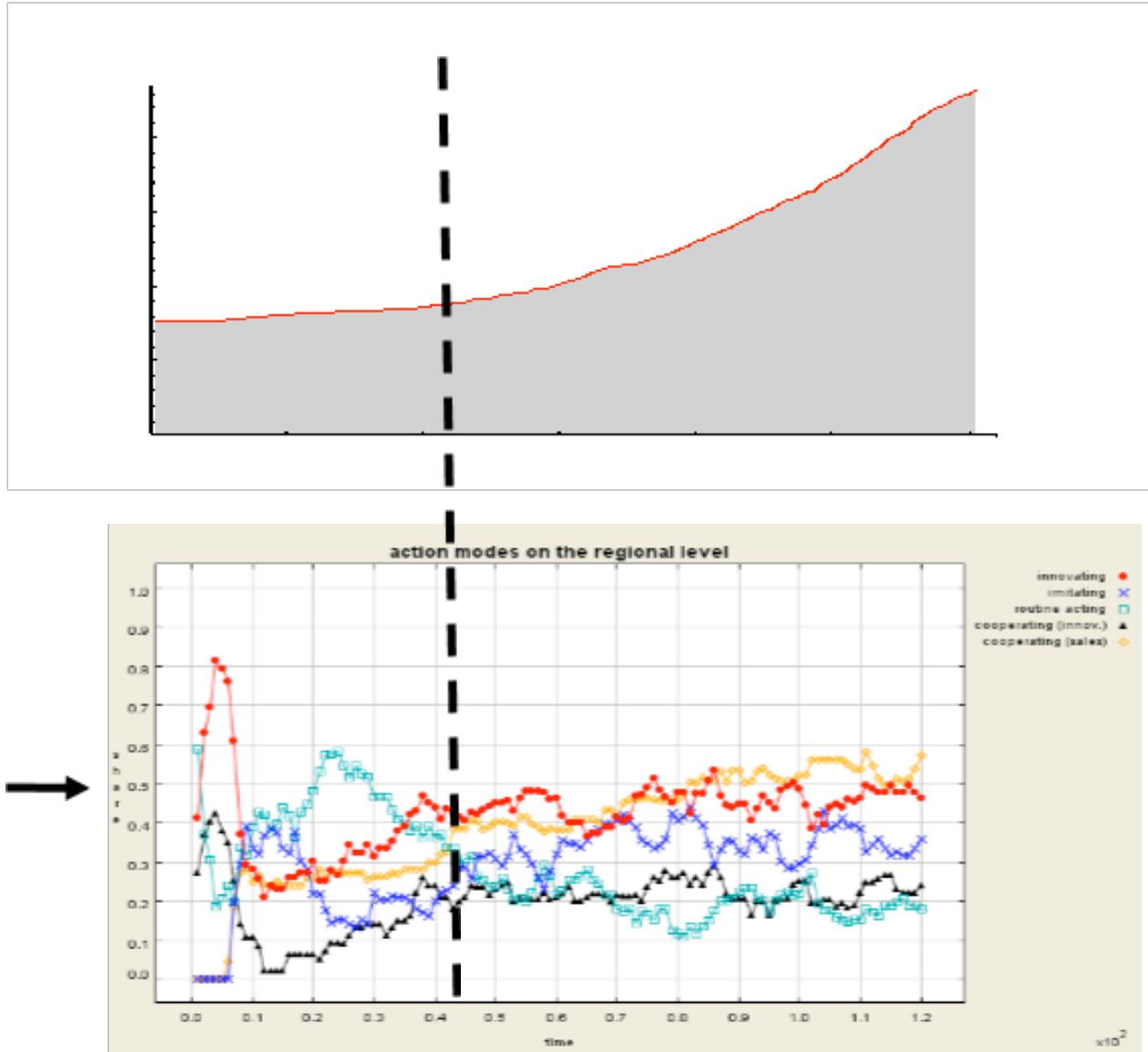
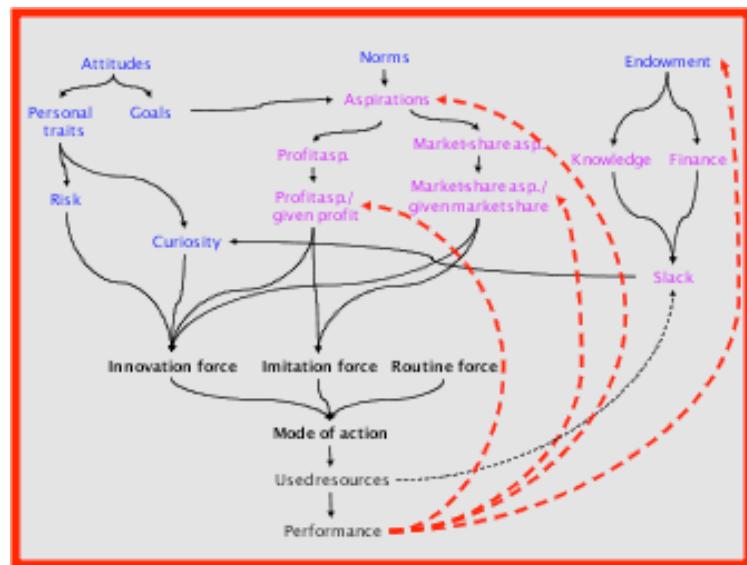
- Macro level: intersectoral dynamics and total gross value production



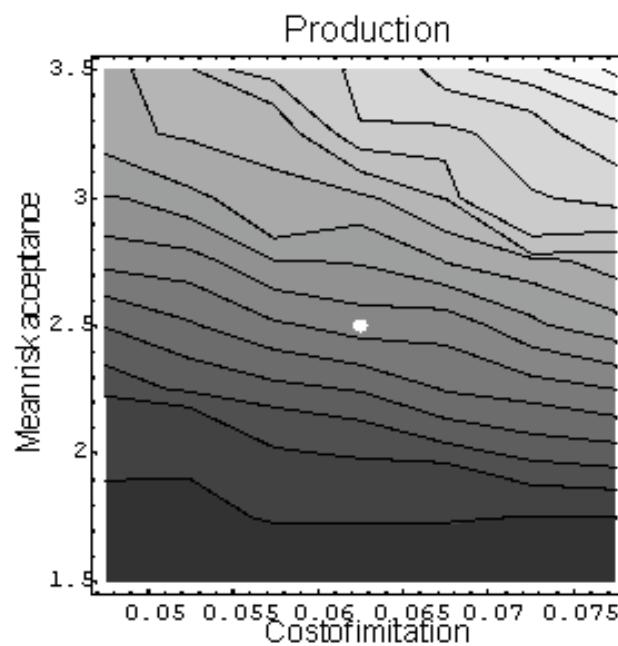
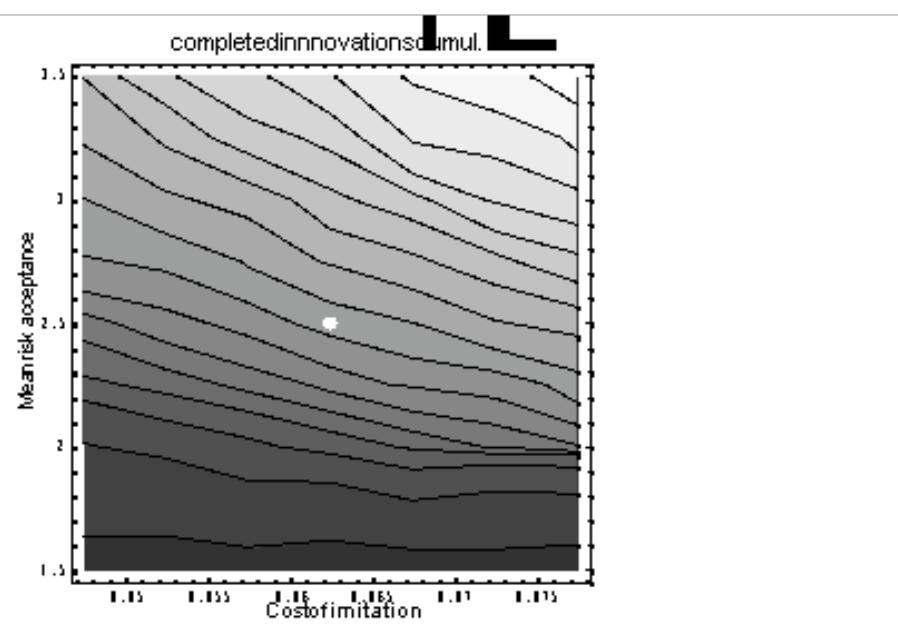
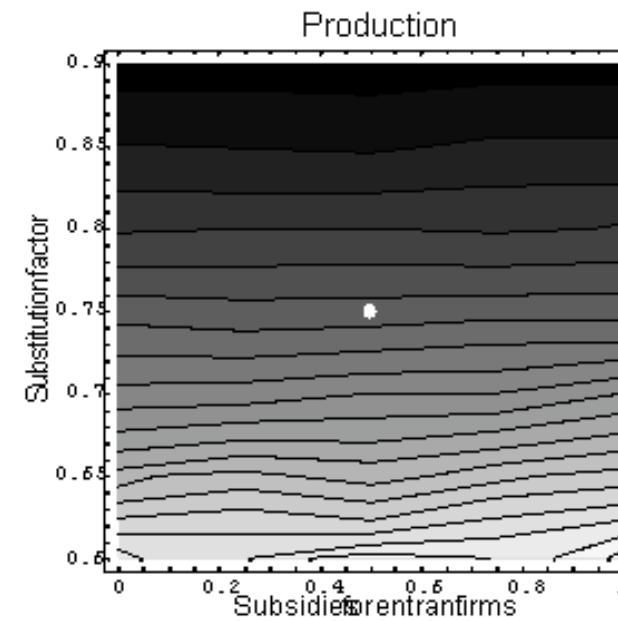
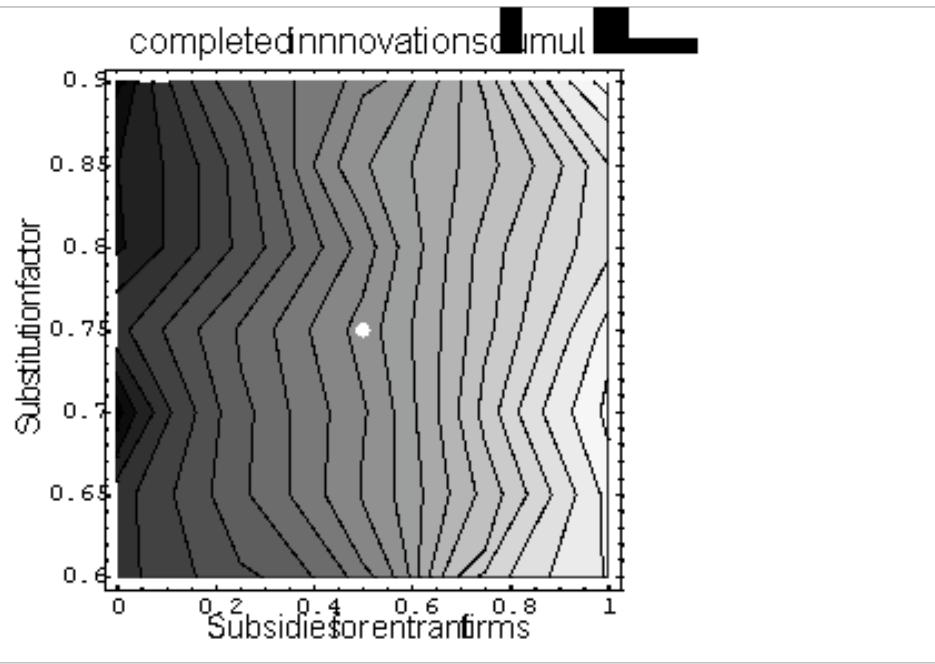
- Macro level: intersectoral dynamics and total gross value production



## ● Comparing macro-level and micro-level



## • Sensitivity analysis as regards innovation and growth (gross production)



# V. Driving forces and dynamics of environmental impacts

## ● Assumptions

- only one exemplary type of emission (e.g. CO<sub>2</sub>)
- emissions related to the level of economic activity
- homogeneous sectors in terms of initial emissions

## ● Driving forces for emission dynamics

- frequency of innovation
- type of innovation as regards emission
- diffusion of innovation (critical mass, growth vs. substitution)
- intersectoral effects
- vintage structure of aggregates

## Formal specification of emission dynamics on the sectoral and national level

$$em_i(t) = \frac{em_i(t-1)Y_{i,old} + \sum_{j=1}^{P_i(t)} em_{i,j}(t)Y_{i,j}(t)}{Y_{i,total}}$$

$$em_{i,j}(t) = M em_{i,j}(t-1)$$

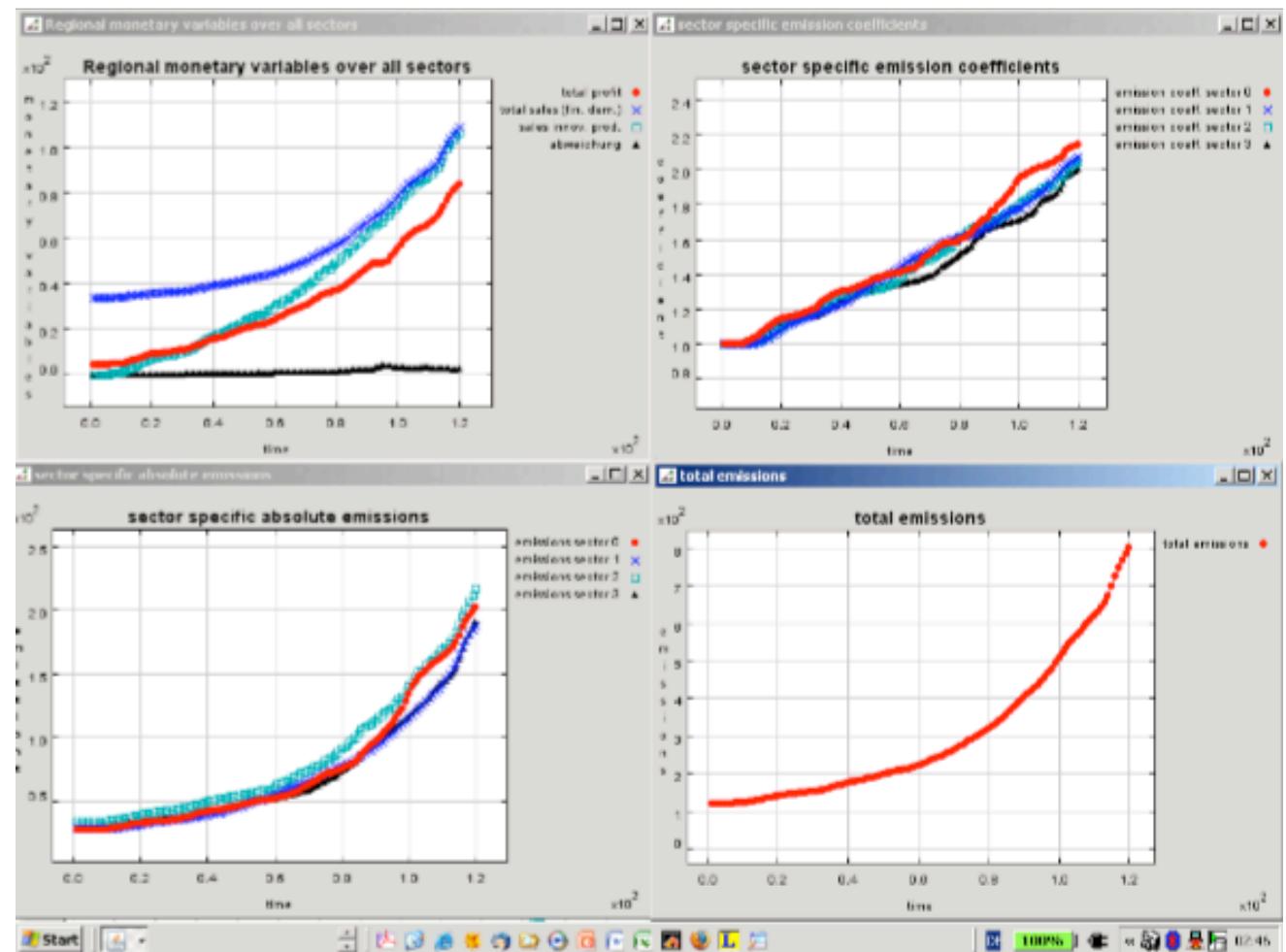
$$Em_i(t) = em_i(t)X_i(t)$$

$$Em(t) = \sum_i em_i(t)X_i(t)$$

- Simulating the dynamics of environmental impacts
- Classification of cases

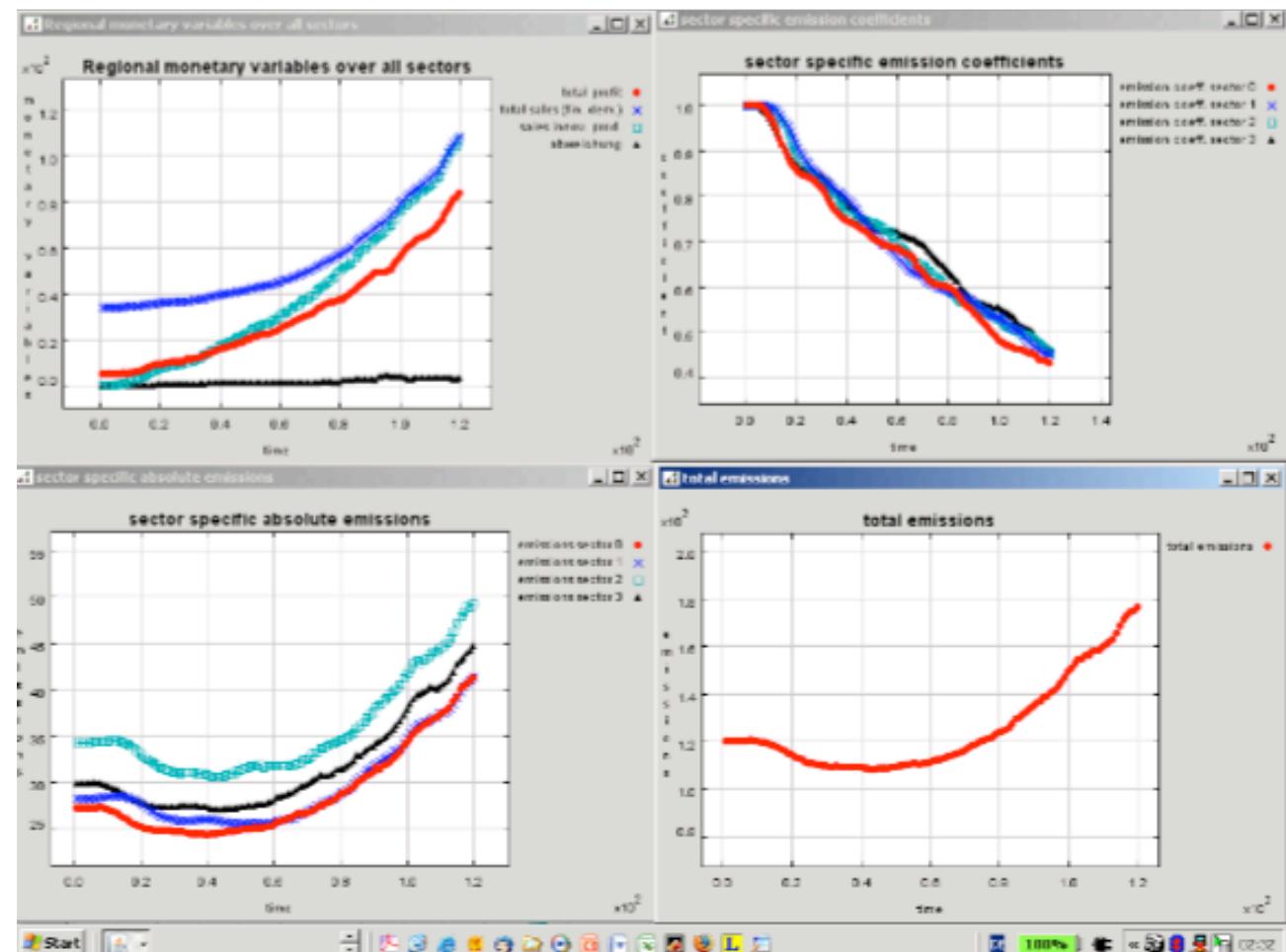
Increasing emission ( $M>1$ )/ fast diffusion (v high)	Increasing emission ( $M>1$ )/ slow diffusion (v low)
Decreasing emission ( $M<1$ )/ fast diffusion (v high)	Decreasing emission ( $M<1$ )/ slow diffusion (v low)

- Simulating the dynamics of environmental impacts/cont.
  - case increasing emission/fast diffusion:  
**specifying the worst case**

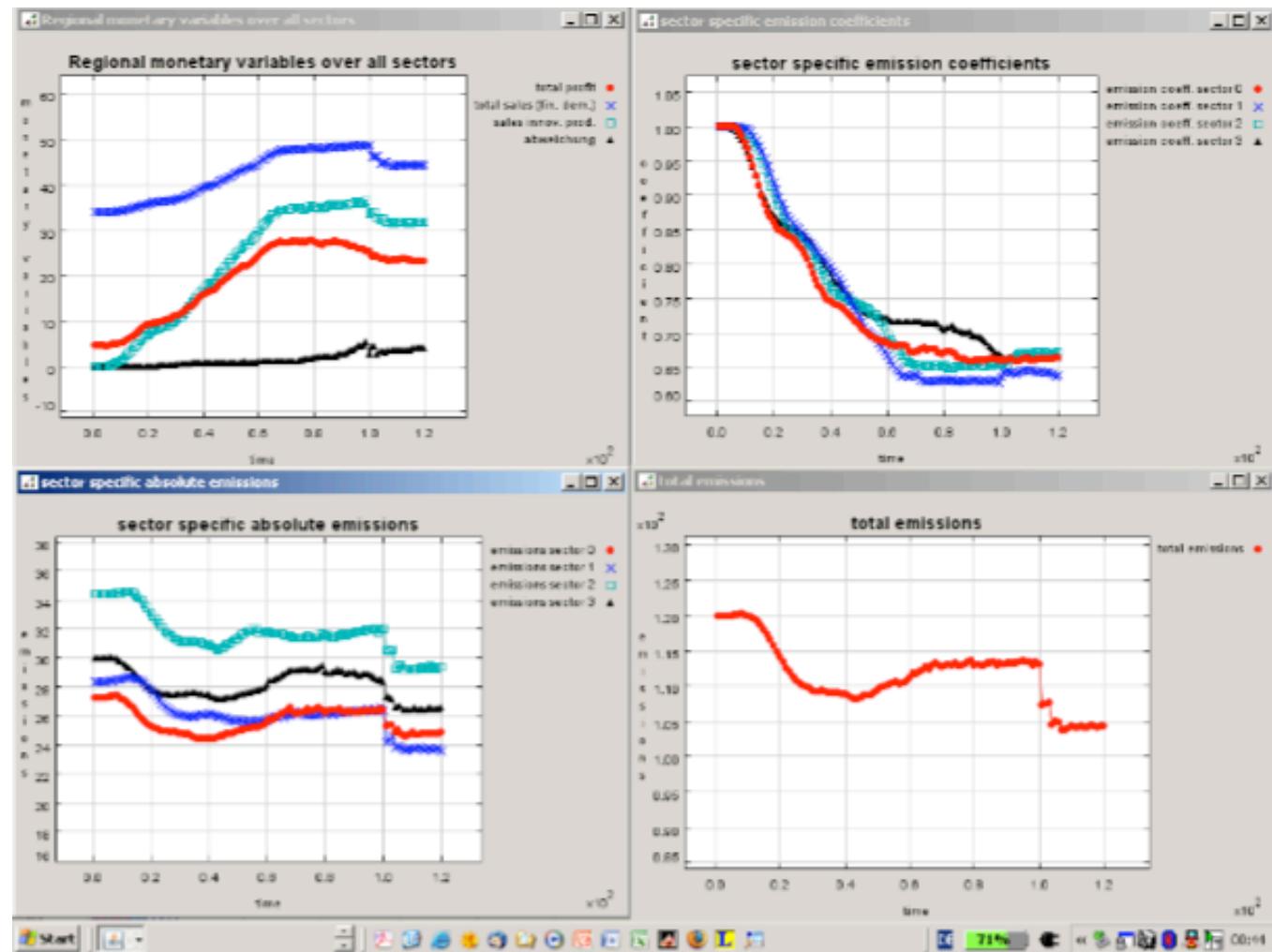


- Simulating the dynamics of environmental impacts/cont.

- case decreasing emission/fast diffusion:  
**specifying the rebound effect**



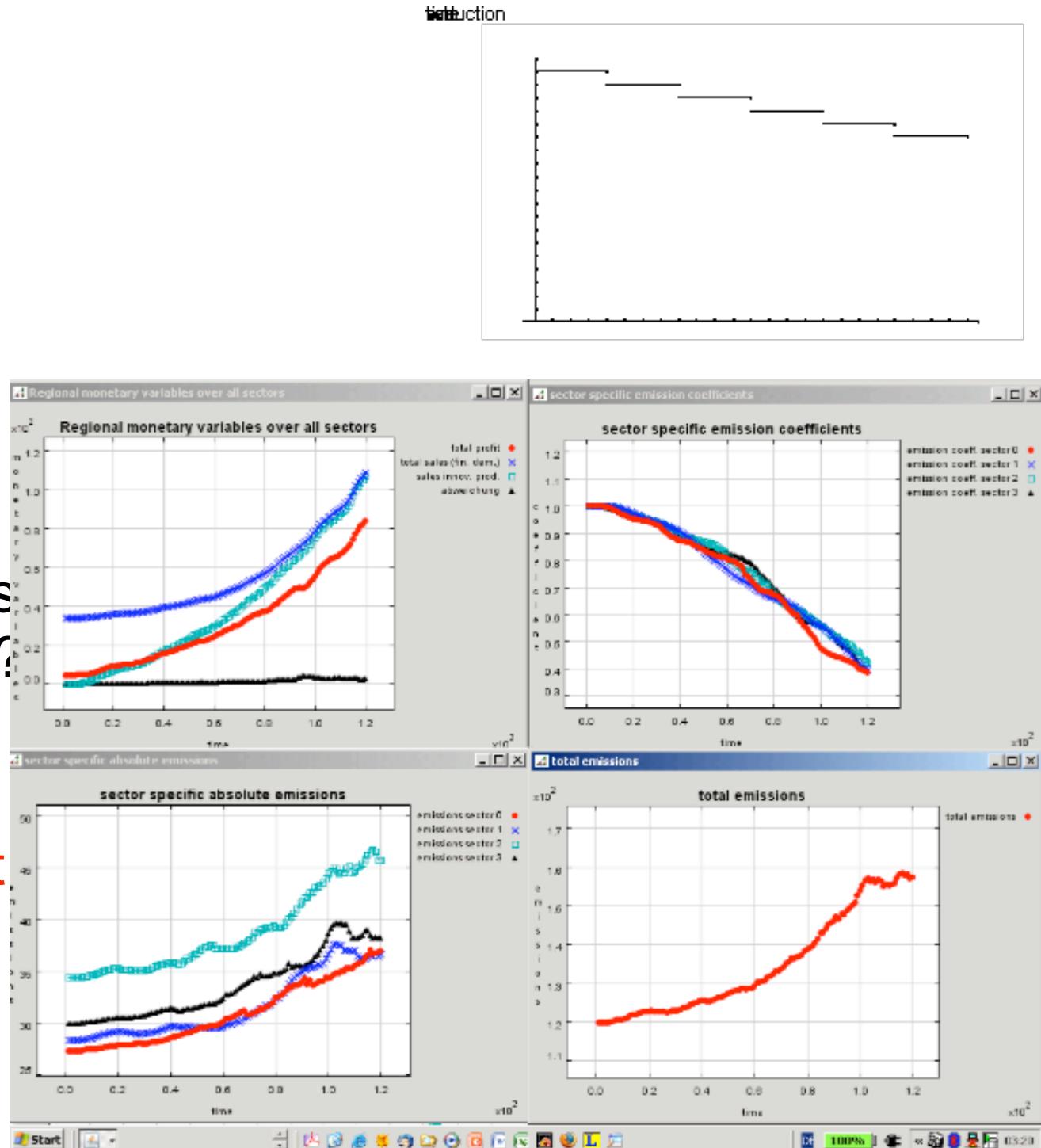
- Simulating the dynamics of environmental impacts/cont.
  - case decreasing emission/interrupted diffusion:  
specifying the crisis effect



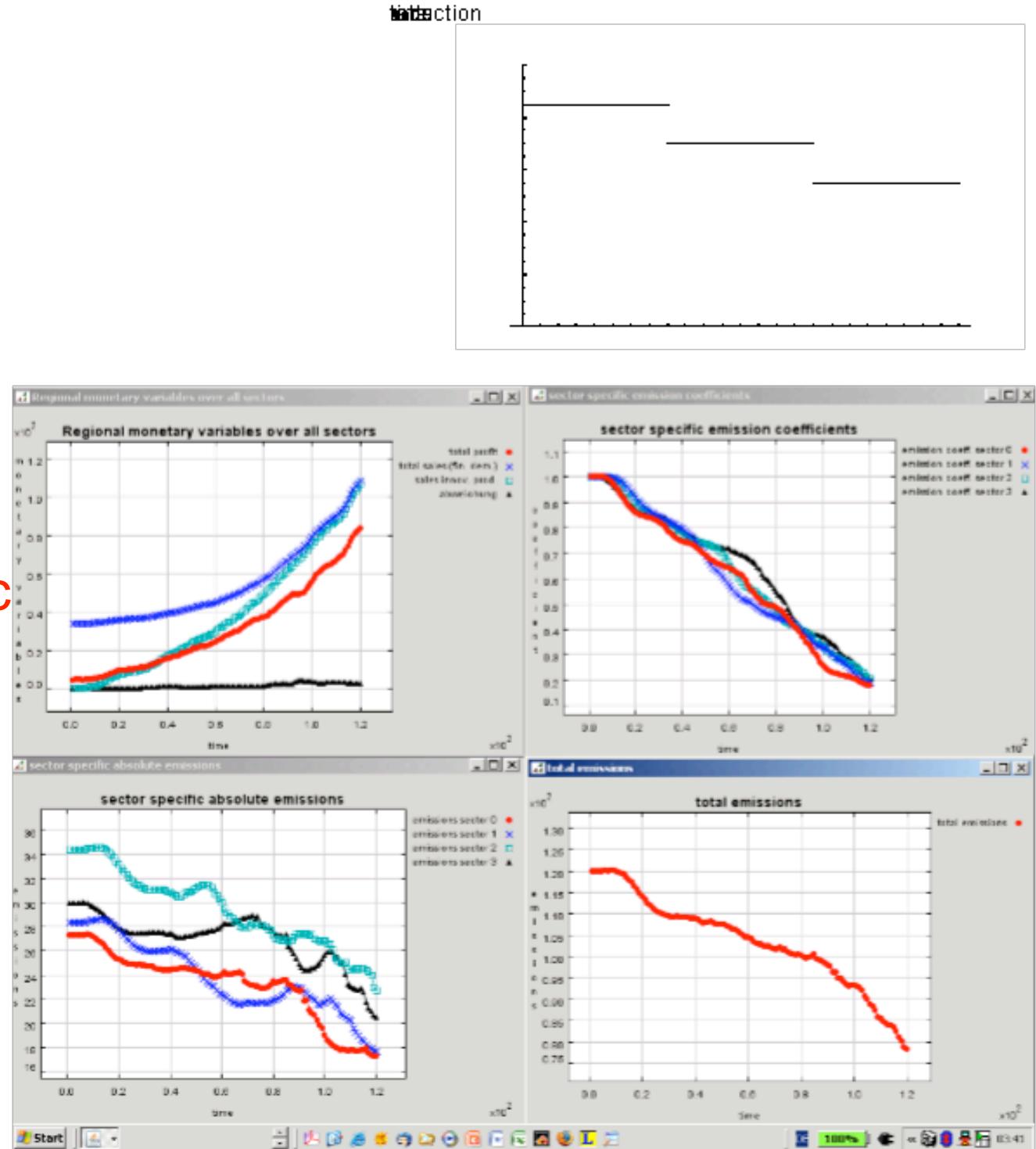
# VI. Assessing policy measures

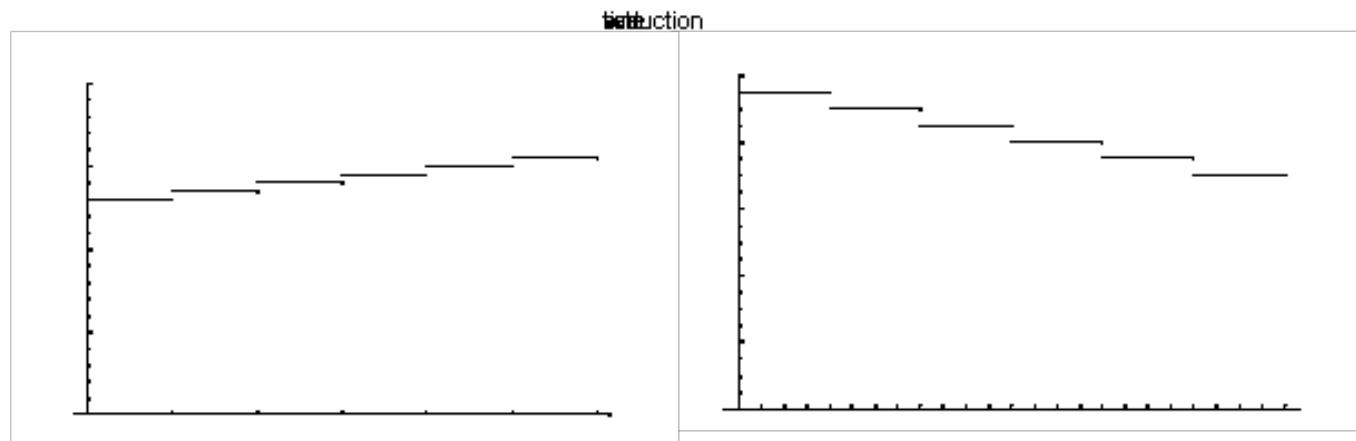
- Core of market-induced innovation dynamics
  - self-organized nature
  - unpredictable outcome
  - „innovation trap“
- What are the policy options?
  - blocking the core?
  - fostering differentiation?
  - redirection?

- Redirecting innovations
  - which measures are appropriate?
  - incremental dynamic short term abatement

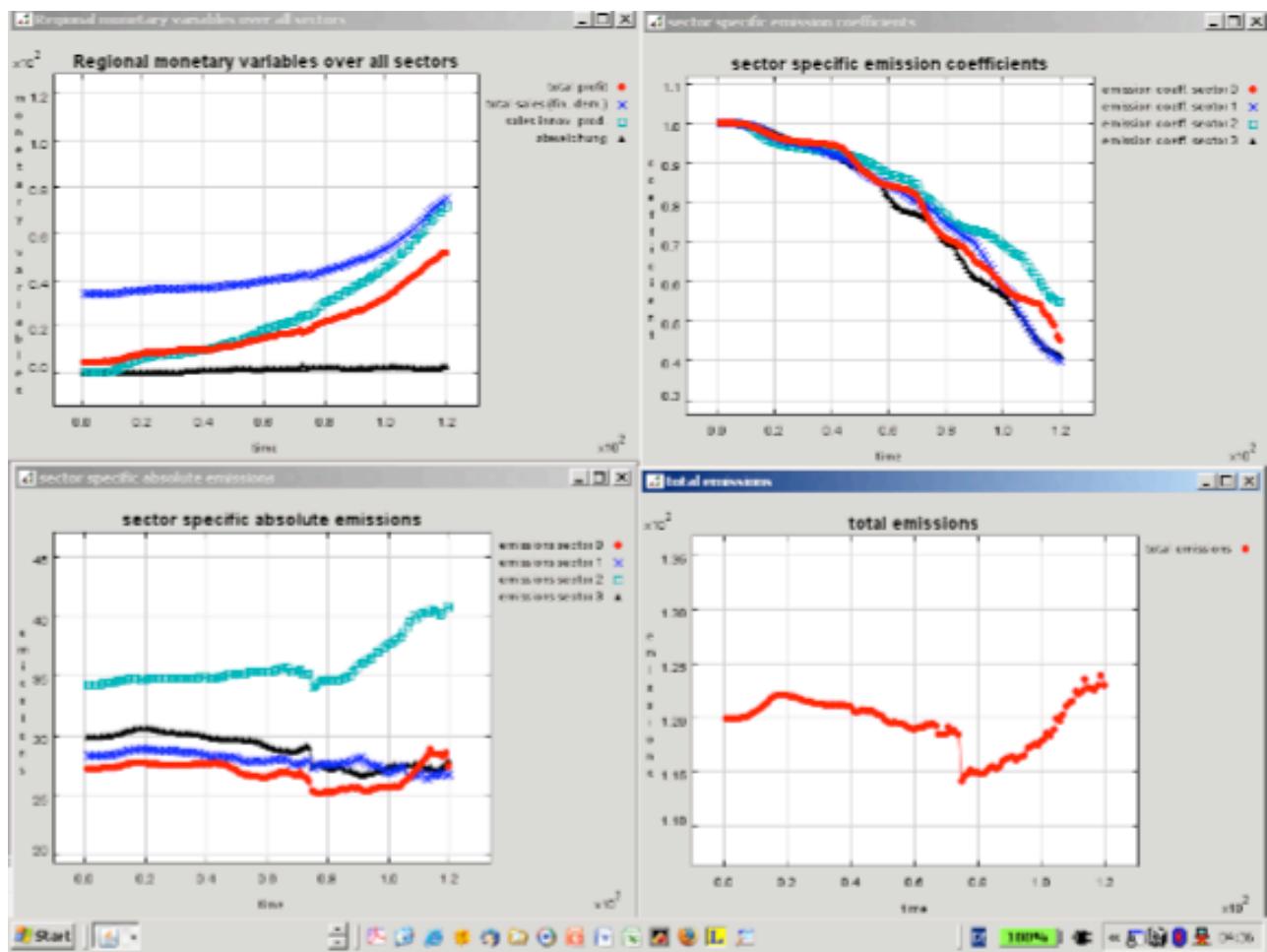


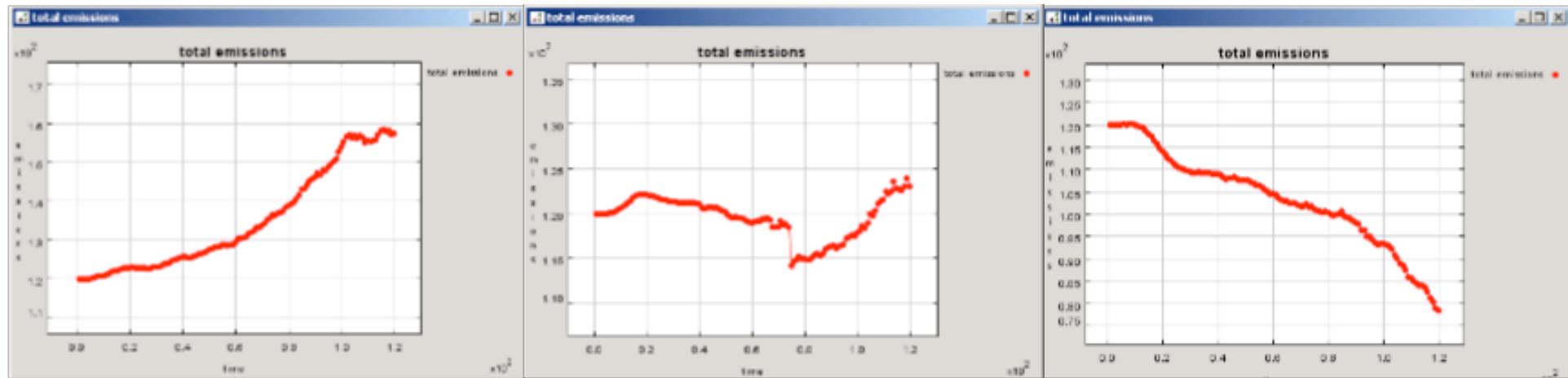
- Redirecting innovations
  - radical dynamic long term abatement





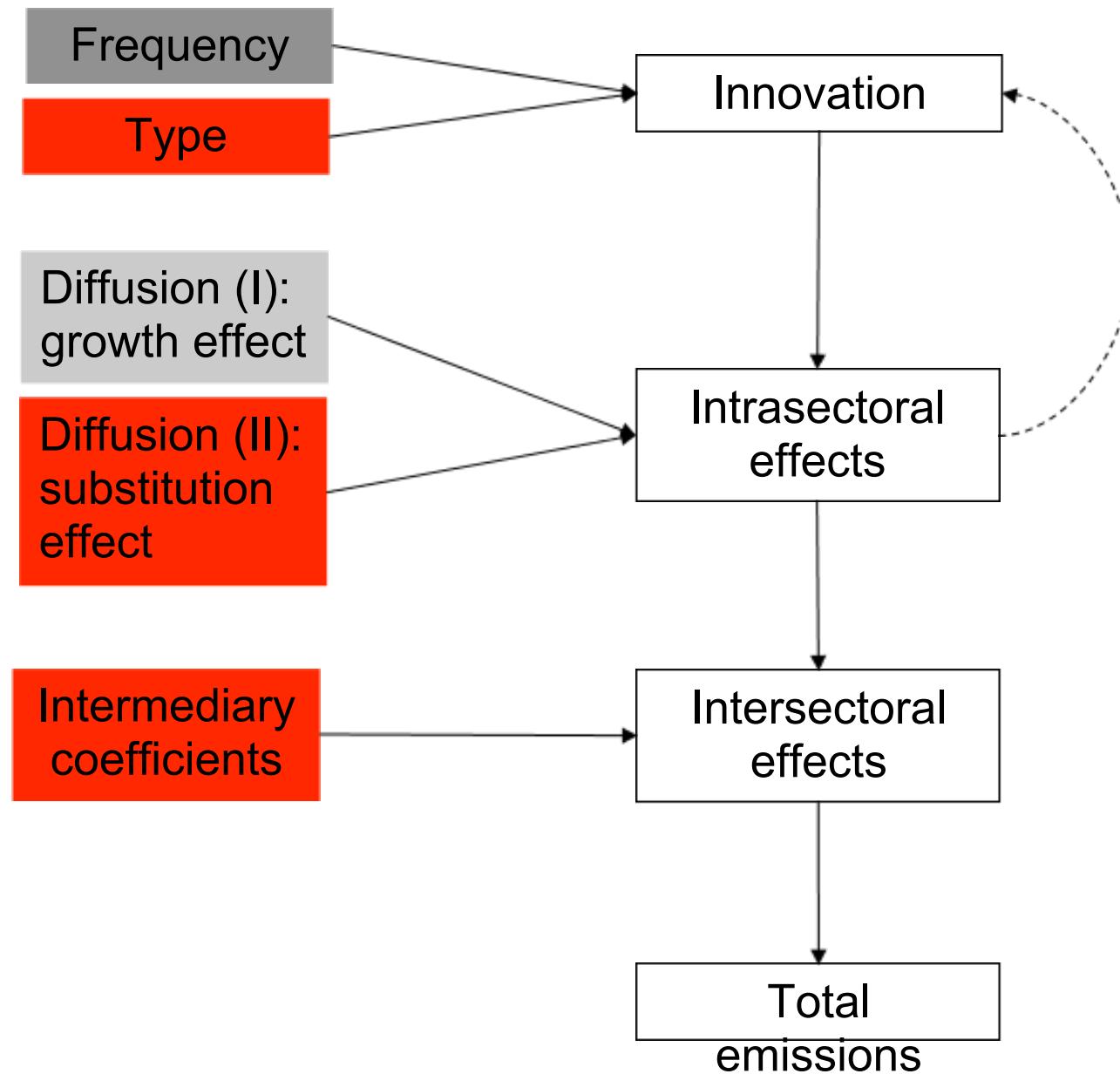
- Redirecting innovations
  - incremental dynamic short term abatement
  - incremental increase of innovation costs





- Trade off for reaching emission targets
  - failure of incremental improvements
  - ambiguous results of increasing abatement costs
  - radical change of innovation dynamics possible?
  - need for accomplishment by changing life styles/use patterns

# VII. Conclusions



## VII. Conclusions

- Need for bringing more conceptual realism into economic models
  - bounded rational agents
  - endogenous explanation of innovation and diffusion
  - multi-level analysis: bottom up and top down
- Multi-agent models indicate that emission targets are not sufficient
  - necessity to take agents into account
  - as well as: the context they are operating in
  - the time structure of regulation
- There are different paths to fulfill (or to miss) a target
  - need for selecting a path
  - updating according to observable results required
- Problem of path dependency

Thank You for Your attention!

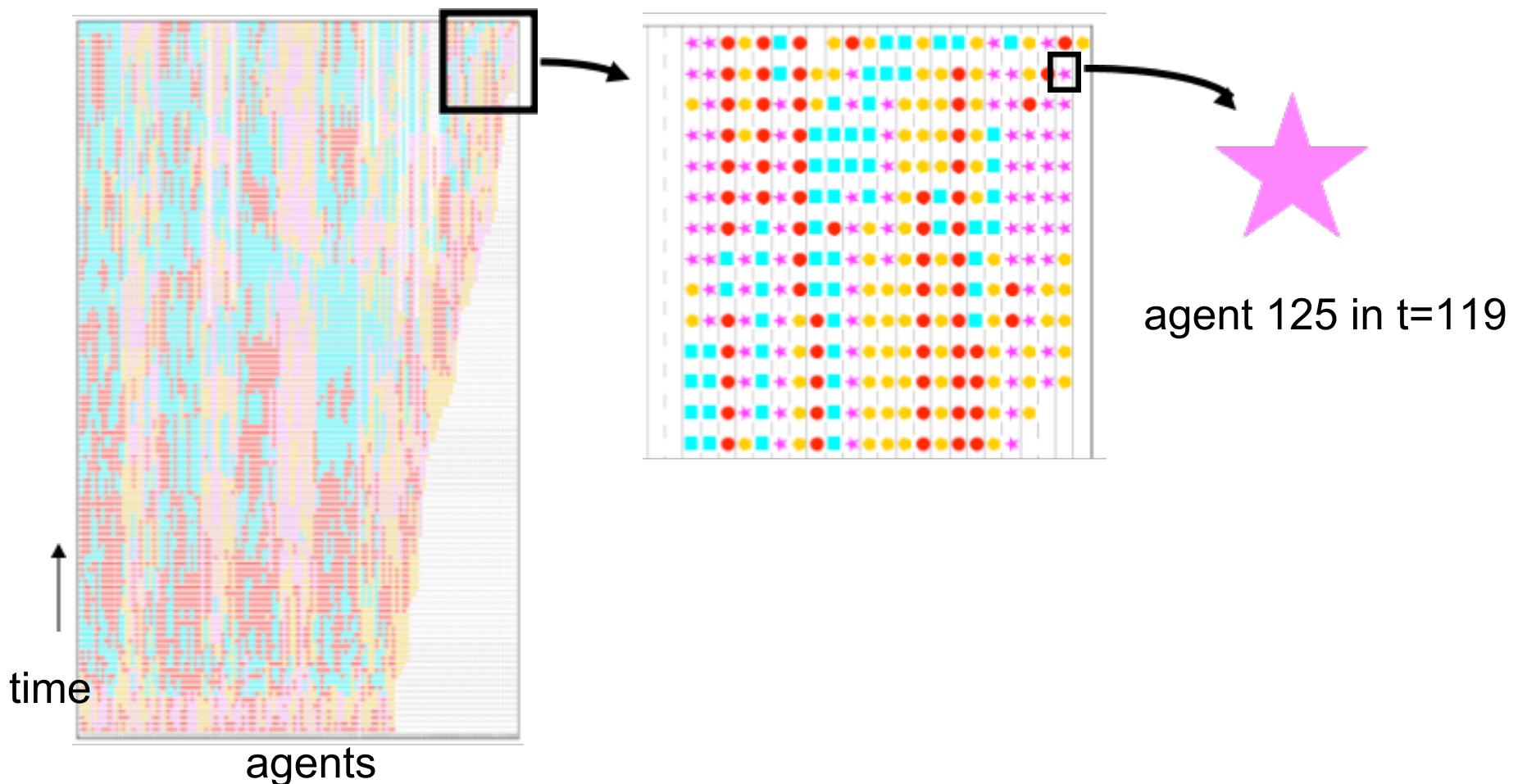
# More on agent-based economics:

<http://ivwl.uni-kassel.de/beckenbach/poabe.html>



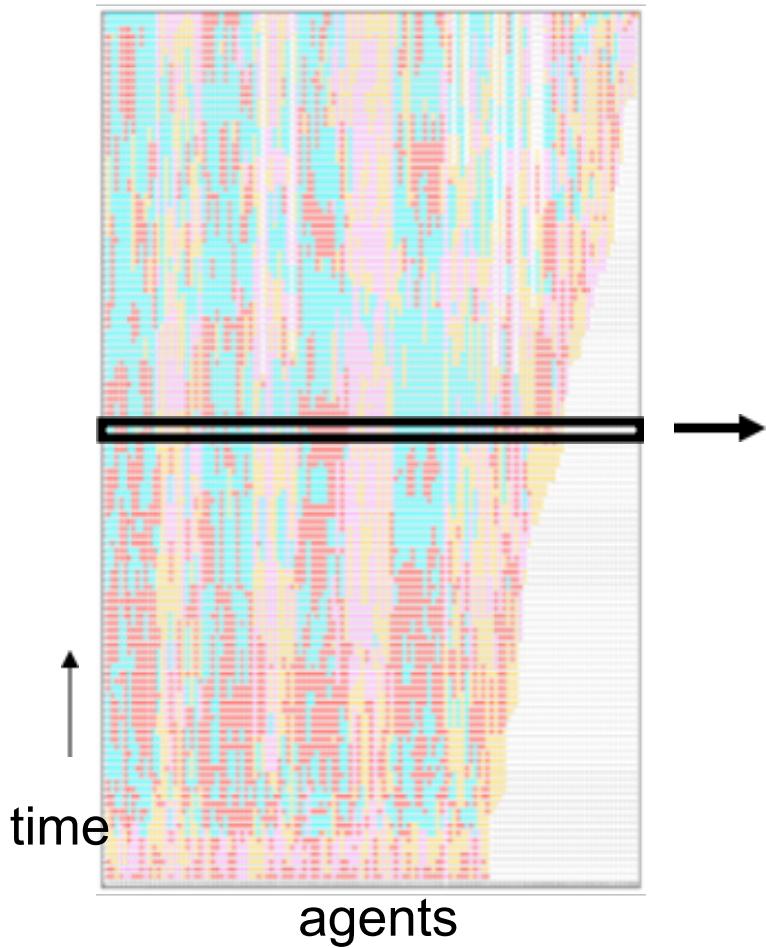
**papers on agent-based economics**

- New modelling perspectives: empirical agent-based dynamic modelling/cont.
  - What is it good for? (II): analysing states of agents over time



- New modelling perspectives: empirical agent-based dynamic modelling/cont.

- What is it good for? (III): analysing interaction of agents as a generating force for overall regional development



# Programming

The screenshot shows the Eclipse IDE interface with the following components:

- Top Bar:** Java - Modell.java - Eclipse SDK. Includes File, Edit, Source, Refactor, Navigate, Search, Project, Run, Window, Help.
- Left Sidebar:** Shows the project structure under "Dynamic\_1". It includes RIS10.Emiss, uebung\_1, uebung\_2, uebung\_3, and uebung\_p32.
- Central Editor:** Displays the Java code for the `Modell.java` class. The code reads parameters from a file named `verhaltPfad`. It defines a `nFirmenBr` array and initializes it with values from 24 to 0. It also initializes `anteilFirmenTyp`, `koopNeigTyp`, and `optimismusTyp` arrays.
- Right Sidebar:** Shows the `Outline` view, which lists all methods and constructor definitions in the `Modell` class.
- Bottom Bar:** Includes tabs for Problems, Javadoc, Declaration, Console, and Search. The status bar at the bottom shows the path: src.risModel.Modell.lesVerhaltParamFirmenAnzahl() : void - RIS10.Emiss.